

Osaka, Japan during July 11-13, 2025

CALL FOR PAPERS



Al platforms for VR/AR Cloud-based platforms

Content creation and modelling Generation of immersive environments and virtual worlds Environments for gaming, simulation, training

Al technologies Searching Planning Reasoning

Cognitive aspects, perception, user behaviour

Natural language processin Interactions / interactive and responsive environments

Interactions / interactive and responsive environments Multimodal interaction and experiences in VR/AR Machine learning for multimodal interaction

Applications and case studies Data and knowledge representation Problem solving

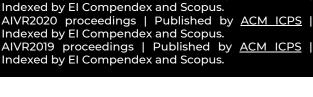
KEY DATES

Deadline for Paper Submission: February 20, 2025 Notification of Acceptance: April 10, 2025 **Deadline for Registration and Camera Ready** Submission: April 25, 2025

CONTACT US







Tel: +86-18081079313

PUBLICATION

All accepted and presented articles will be published into the conference proceedings, and submitted to Ei Compendex and Scopus Index.

Extended and improved version of selected papers

from AIVR2025 will be recommended to be published in International Journal of Reasoning-based Intelligent Systems (ISSN online:1755-0564; ISSN print: 1755-0556), which will be submitted for indexing by Scopus (Elsevier), Compendex [formerly Ei] (Elsevier), Academic OneFile (Gale, cnpLINKer (CNPIEC), DBLP Computer Science Bibliography

SUBMISSSION

Each paper must be submitted via the <u>Online</u> <u>Submission System</u> after being prepared by following the Springer Template Specific Template (LaTeX Template or Microsoft Word Template) and be subject to both review and editing.

*Paper length should be longer than 10 pages in Springer style format, if not satisfied, should not be accepted before reviewing.

AIVR2023 proceedings | Published by <u>Springer-SIST</u>, <u>Volume 382</u>| Indexed by El Compendex, Scopus AIVR2022 proceedings | Published by <u>Springer-SIST</u>, <u>Volume 330</u> | Indexed by El Compendex, Scopus

AIVR2021 proceedings | Published by ACM ICPS |



