



Kumamoto, Japan | July 23-25, 2021

2021 5th International Conference on Artificial Intelligence and Virtual Reality

PUBLICATION

All accepted papers will be published in the International Conference Proceedings Series by International Conference Proceedings Series, which will be indexed by Ei Compendex and Scopus and submitted to be reviewed by Thomson Reuters Conference Proceedings Citation Index (ISI Web of Science).

CALL FOR PAPER

Topics about Advances in Artificial Intelligence and Virtual Reality:

- *System components, virtual reality platforms
- *AI platforms for VR/AR, deep learning for VR/AR
- *Standards and theoretical models for AI and/or VR
- *Content creation and modelling
- *Immersive environments and virtual worlds
- *Visualization, optimized and realistic rendering
- *Semantic and cognitive aspects of virtual reality
- *Depth perception, multimodal perception
- *Virtual agents
- *Natural language processing
- *Multimodal interaction and experiences in VR/AR
- *Human-virtual user/agent interaction

More Topics, please visit at <http://aivr.org/cfp.html>

CONTACT US

Ms. Bailey Zhou (Conference Secretary)

E-mail: aivr@iact.net

Phone/Wechat: 18081079313

Web: www.aivr.org

(office time 9:30 - 18:00,

Time zone: GMT+8 | Monday to Friday)

SUBMISSION GUIDELINE

-Full Paper--Publication and Presentation

-Abstract--Only Presentation

-Submission Online System:

<http://confsys.iconf.org/submission/aivr2021>

-If you have any difficulties, please email your paper to aivr@iact.net

IMPORTANT DATES

Submission deadline:

February 5, 2021

Notification date:

March 2, 2021

Registration deadline:

March 20, 2021

CONFERENCE SCHEDULE

July 23, 2021 | 10:00am-17:00pm: Conference Sign in, Materials Collection, and Welcome Reception

July 24, 2021 | 08:30am-17:30pm: Opening Remarks & Keynote Speeches & Authors' Presentations in Parallel Sessions

July 25, 2021 | 09:00am-17:00pm: One Day Tour

WECHAT

